

at the service running on the server, determining to start the second group gaming mode and causing the game mode change event to occur at the set of gaming machines; and

at the service running on the server, determining to end the second group gaming mode and causing another game mode change event to occur at the set of gaming machines.

18. The computer readable medium holding a program product of claim **15**, wherein the second group gaming mode further comprises, in response to obtaining one of the primary game results, determining that the prize amount is equal to an award of a prize object that has already been taken, and selecting two or more alternative ones of the prize objects to be awarded for said primary game result.

19. The computer readable medium holding a program product of claim **15**, wherein the second group gaming mode further comprises determining that all of the prize objects have been taken and, in response, providing a second common, persistent game board at the secondary display areas of the set of gaming machines with a plurality of additional prize objects available to be awarded similarly to the prize objects.

20. The computer readable medium holding a program product of claim **15**, wherein the selected primary game results are primary game results which would be entitled to a bonus event if occurring in the first mode.

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